

## *The Get Real Game*

<b>Pennsylvania Department of Education Academic Standards</b>	1. Real Transition	2. Real Jobs	3. Real Gateways	4. The Real Role	5. High School Spin Game	6. Transition Spin Game	7. Time and Transition	8. Transition Spin Game	9. Time and Transition	10. Preparing for the Interview	11. The Interview	12. Preparing for Transition	13. Creating an Action Plan				
<b>Reading, Writing, Speaking, &amp; Listening Standards (Grades 8, 11)</b>																	
1.1 Learning to Read Independently	•		•	•	•	•		•		•	•	•	•				
1.2 Reading Critically in All Content Areas			•							•	•		•				
1.3 Reading, Analyzing & Interpreting Literature																	
1.4 Types of Writing										•	•	•					
1.5 Quality of Writing																	
1.6 Speaking & Listening	•	•	•	•	•	•	•	•	•	•	•	•	•				
1.7 Characteristics & Functions of the Eng. Language																	
1.8 Research													•				
<b>Math Standards (Grades 8, 11)</b>																	
2.1 Numbers, Number Systems & Number Relationships													•				
2.2 Computation & Estimation					•	•	•	•	•				•				
2.3 Measurement & Estimation																	
2.4 Mathematical Reasoning & Connections					•	•	•	•	•				•				
2.5 Mathematical Problem Solving & Communication													•				

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<b>Math Standards (Cont.)</b>																	
2.6 Statistics & Data Analysis																	
2.7 Probability & Predictions													•				
2.8 Algebra & Functions																	
2.9 Geometry																	
2.10 Trigonometry																	
2.11 Concepts of Calculus																	
<b>Science &amp; Technology Standards (Grades 10,12)</b>																	
3.1 Unifying Themes																	
3.2 Inquiry & Design					•	•	•	•	•								
3.3 Biological Sciences																	
3.4 Physical Science, Chemistry, & Physics																	
3.5 Earth Sciences																	
3.6 Technology Education																	
3.7 Technological Devices																	
3.8 Science, Technology & Human Endeavors																	

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<b>Civics &amp; Government Standards (Grades 8,11)</b>																	
5.1 Principles & Documents of Government																	
5.2 Rights & Responsibilities of Citizenship				•	•	•	•	•	•	•	•						
5.3 How Government Works																	
5.4 How International Relationships Function																	
<b>Economics Standards (Grades 9, 12)</b>																	
6.1 Economic Systems																	
6.2 Markets & Functions of Governments																	
6.3 Scarcity & Choice																	
6.4 Economic Interdependence																	
6.5 Work & Earnings				•					•	•	•	•	•				

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<b>History Standards (Grades 9, 12)</b>																		
8.1 Historical Analysis & Skill Development							•		•	•	•		•					
8.2 Pennsylvania History																		
8.3 United States History																		
8.4 World History																		
<b>Career Education &amp; Work Standards (Grades 8, 11)</b>																		
13.1 Career Awareness & Preparation			•	•	•	•	•	•	•	•	•	•	•					
13.2 Career Acquisition (Getting a Job)										•	•							
13.3 Career Retention & Advancement			•							•	•	•	•					
13.4 Entrepreneurship			•						•	•	•	•						

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<b>National Career Development Guidelines</b>	1. Real Transitions	2. Real Jobs	3. Real Gateways	4. The Real Role	5. The High School Spin Game	6. The Transition Spin Game	7. Time and Transition	8. The Transition Spin Game	9. Time and Transition	10. Preparing for the Interview	11. The interview	12. Preparing for Transition	13. Creating a real Action Plan					
<b>Personal Social Development Domain</b>																		
PS1: Self-concept	•	•	•	•	•	•	•	•	•	•	•	•	•					
PS2: Interpersonal Skills	•	•	•	•	•	•	•	•	•	•	•	•	•					
PS3: Personal Growth	•	•	•	•		•	•	•	•	•	•	•	•					
PS4: Balance of Roles	•	•	•	•	•	•	•	•	•	•	•	•	•					
<b>Educational Achievement and Lifelong Learning Domain</b>																		
ED1: Educational Achievement	•	•	•	•	•	•	•	•	•	•	•	•	•					
ED2: Lifelong Learning	•	•	•	•	•	•	•	•	•	•	•	•	•					
<b>Career Management Domain</b>																		
CM1: Career Plan	•	•	•	•	•	•	•	•	•	•	•	•	•					
CM2: Decision Making	•	•	•	•	•	•	•	•	•	•	•	•	•					
CM3: Career Information	•	•	•	•	•	•	•	•	•	•	•	•	•					
CM4: Employability Skills				•	•	•	•	•	•	•	•	•	•					
CM5: Employment Trends				•						•	•	•	•					

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<b>American School Counselor Association Standards</b>	1. Real Transition	2. Real Jobs	3. Real Gateways	4. The Real Role	5. High School Spin Game	6. Transition Spin Game	7. Time and Transition	8. Transition Spin Game	9. Time and Transition	10. Preparing for the Interview	11. The Interview	12. Preparing for Transition	13. Creating an Action Plan							
<b>Academic Development</b>																				
A. Learning in school and life	•		•		•	•	•	•	•			•	•							
B. Preparing for post-secondary	•	•	•	•	•	•	•	•	•	•	•	•	•							
C. Relationship of academics	•		•	•	•	•	•	•	•	•	•	•	•							
<b>Career Development</b>																				
A. World of work	•	•	•	•	•	•	•	•	•	•	•	•	•							
B. Future career success	•	•	•	•	•	•	•	•	•	•	•	•	•							
C. Personal qualities and work	•	•	•	•	•	•	•	•	•	•	•	•	•							
<b>Personal/Social Development</b>																				
A. Respect of self and others	•	•	•	•	•	•	•	•	•	•	•	•	•							
B. Decisions and goals	•	•	•	•	•	•	•	•	•	•	•	•	•							
C. Safety and survival skills												•	•							

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<b>Employability Skills SCANS</b> (Secretary's Commission on Achieving Necessary Skills)	1. Real Transition	2. Real Jobs	3. Real Gateways	4. The Real Role	5. High School Spin Game	6. Transition Spin Game	7. Time and Transition	8. Transition Spin Game	9. Time and Transition	10. Preparing for the Interview	11. The Interview	12. Preparing for Transition	13. Creating an Action Plan						
<b>Three-Part Foundation</b>																			
Basic Skills	•	•	•	•	•	•	•	•	•	•	•	•	•						
Thinking Skills	•	•	•	•	•	•	•	•	•	•	•	•	•						
Personal Qualities	•	•	•	•	•	•	•	•	•	•	•	•	•						
<b>Five Competencies</b>																			
Resources			•	•	•	•	•	•	•	•	•	•	•						
Interpersonal			•	•	•	•		•		•	•	•	•						
Information	•	•	•	•	•	•	•	•	•	•	•	•	•						
Systems	•		•	•	•	•		•		•	•	•	•						
Technology																			